

**2010**  
**MILPITAS NATIONAL LITTLE LEAGUE**  
**MAJOR DIVISION BYLAWS**

**Manager Conduct:** All managers and coaches must be 18 years or older. All coaches and managers must have a volunteer form and background clearance on file with the respective boards. Managers must dress appropriately. No tank tops, cutoff shorts, or sandals will be worn. There shall be no use of profanity, tobacco, or alcoholic beverages on park or school premises. Spectators shall not be allowed in the dugouts or on the playing field.

The manager must have a team roster for their team, which will list the manager coaches and players. Pitching affidavit and scorebooks must be present at the beginning of the game.

**A) The Game**

1. The manager must submit their line-up to the scorekeeper at least 15 minutes prior to game time, announcing the team's starting line-ups and reserves. Three copies must be issued to the UIC. UIC will forward one copy to the opposing manager.
2. Barring injury, no changes in the starting line-up may take place due to late arrival of players. Late arrivals will be added to the bottom of the existing lineup but must wait (sit) 3 consecutive outs after reporting his/her presence to the scorekeeper before he or she can play.
3. Home Team Manager and coaches are responsible for preparing the field for play. All Managers are responsible for cleanup after the game. Visiting Team Manager and coaches are responsible to securely put away all leagues equipment.
4. Rain-outs and incomplete games called early for darkness\* will be played the next available day. If the next available day happens to be Sunday, it will be an afternoon game (After 2pm). There will be no rescheduling of "next available day" games. If a team cannot meet the next available day, that team forfeits. \*Darkness shall be defined as 10 minutes after official sunset time.

If a team is unable to field nine players 15 minutes after scheduled game time, that team will forfeit the game. If both teams have fewer than nine players at game time, then both teams forfeit. Games will only be rescheduled due to unavailable players if notification was given to the Major Division Player Agent(s), 72 hours before game time. The game will be rescheduled to the next available date in the schedule. If either team is unable to field, nine players at the rescheduled time, that team will forfeit the game.

5. **TEN-RUN RULE:** In accordance with the 2010 Little League Baseball rule book, Rule 4.10 (e), the ten run rule is in effect for all games.

6. Home team is responsible for providing an umpire and two game balls. If no umpire shows up for the game, the managers will assign an umpire. Both managers will agree who will umpire the plate and bases. It should be one from each team. Game will not be rescheduled because of no umpires.

7. Both teams during the first part of the season may use two adult coaches in the coach's box as long as there is one adult coach in the dugout. The second half of the season there can be one player as base coach on the field. The other may be an adult coach. All adult coaches on the field and in the dugout must be an approved coach.

8. **POSTPONED GAMES:** due to field conditions, weather or circumstances not in the control of the league, will be rescheduled. Managers and the Plate Umpire must notify, by phone the league President.

**2010**  
**MILPITAS NATIONAL LITTLE LEAGUE**  
**MAJOR DIVISION BYLAWS**

9. **RESCHEDULING OF GAMES:** All reschedule games will be the “NEXT” available field and the league location where the game was postponed. A 48 hour notice will be provided to the teams after the league approved the rescheduling of the game. Friday and Sunday are to be used also as makeup days. Games played on Sunday will have a start time of 1pm or 4pm.

10. **FORFEIT GAME.** A forfeit game will be scored in the official scorebook 6 runs for the winning team and 0 run for the team that forfeited.

11. **Un-sportsman-like conduct:** Any physical contact or verbal abuse by a manager, coach, or player toward an umpire, teammate or to the other team will be automatically ejected from the game. Manager, coaches or players throwing or abusing equipment will not be tolerated and will be subject to ejection from the game. All ejections will be at the umpire's discretion.

12. **Batting:** A continuous batting order will be played for first half of the season and the entire roster will be entered in the scorebook as the official batting order. Beginning at the second half of the season on batting rules will be in accordance with Reg. 41 of Little League National Green Book. All subs will play 9 consecutive outs and have 1 at bat. The beginning of the second half will be noted in the schedule.

**B) Players**

1. Every player, on a team roster must participate in each game for a minimum of nine defensive outs and one at bat.

If any player does not get his legally required playing time in a game, the penalties will be determined by the league board of directors. Penalties assessed by the league must be communicated to league’s Major division Player Agent and/or the League President before the next scheduled game. Managers will not be penalized for inadvertently not giving players their legal time if the game was called early for darkness, rain, or the 10 run rule.

**C) Scorekeepers**

1. Each team will have its own scorekeeper. Home Team will be the official recorder of the game which also includes official pitch count recorder of the game and whose word will be final. The pitch counter and scorekeeper do not have to be the same person.

2. The official scorekeeper on record must be present for all protest meetings.

3. In order to minimize the distractions for the scorekeepers, only the scorekeepers for both teams and board members on official league business shall be in the scorekeeper’s area. No children, managers or coaches are allowed in the scorekeeper’s area during a game.

4. Each team manager is responsible for their own scorebook and pitching affidavit. If both documents are not present at game time Failure to provide originals will result in a forfeit.

5. Standings will be kept throughout the season.

**D) Post Season Play**

1. Pool play with double elimination. Season end standings will determine placement in tournament. If league carries an odd number of teams, a bye will be granted to team with top standing.